OpenIDM Yesterday, Today and Tomorrow



Radovan Semančík January 2011

Agenda

- OpenIDM Yesterday
- OpenIDM Today
- OpenIDM Tomorrow



But before we get to that ...

What OpenIDM Should Be?



What is **OpenIDM**

- Open source provisioning system
 - Identity Lifecycle Management & Integration

Rock

- Fully open-source system (CDDL)
- Brand new system, modern architecture
- Ready for commercial Operation
 - Reliable, Maintainable, Flexible





Provisioning system

- Provisioning, de-provisioning, re-provisioning
- Data synchronization (automation)
- Enforce access policies (e.g. RBAC)
- Support manual activities and exceptions
- Goal: Identity data consolidation, cleanup and maintenance











Next Generation system

- Component-based system (ESB, OSGi, modular)
- High-level languages (BPEL, XPath, XSLT, ...)
- Integration (Web Sevices)
- ... and other buzzwords ...
- Goal: <u>Efficiently</u> extensible and customizable





Provisioning system construction kit

- LEGO-like set of components
- Can be re-combined if needed

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- Choose components that you need
- Replace some components with others
- But still have a "default" structure for 80% of cases

Goal: Flexibility, flexibility, flexibility

Not recommended for children under the age of 12!



Usable system

- Development environment (Netbeans)
- Fast development cycles (develop-test-deploy)
- Diagnostics and debugging
- Open and <u>documented</u> source
- Open development process

Goal: Deploy and maintain with reasonable cost





Basic Principles

Do not re-invent the wheel

- Use industry standards and proven mechanisms if possible
 - e.g. ESB/JBI, BPEL, XPath, JSF, ...
- But avoid over-complicating the system
 - e.g. SPML





Basic Principles

XML Everywhere

- Data in XML: strict (yet extensible) schemas
- Interfaces in XML: WSDL
- Schemas in XML: XSD
 - XSD Schemas for everything (including resources)
- Efficiency: XML infoset instead of string XML
 - If needed, avoid premature optimizations





Easy Development

- Detect bugs as early as possible
 - XML schemas to validate data and configuration
 - Unit tests and validators
- Architecture-driven, but still considerably agile
 - Architecture is a guideline, not a dogma
 - Engineering feedback is essential (prototypes, PoC)
 - Customer feedback is the most precious information





OpenIDM Yesterday

or How We Have Originally Designed It











Concrete Architecture (example)



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Concrete Architecture (example)





Even Bigger Pictures

UML Model (astah*)

https://svn.forgerock.org/openidm/design











Even Bigger Pictures



(Much) More Information

OpenIDM Wiki

https://wikis.forgerock.org/confluence/display/openidm/Home

[OpenIDM Architecture] in Wiki

- Wiki pages under [OpenIDM Architecture] page
- "Live" architecture documentation
- Includes UML diagrams
- We try to keep it (reasonably) up to date

OpenIDM Mailing List

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OpenIDM Today

or What We Have Right Now



Current State

Architecture and almost all components in place

Basic provisioning functionality works (v1.6)

Platform: Glassfish/OpenESB v2 (for now)

Minimal automation

- Only synchronous BPEL workflows
- Synchronization functionality almost done testing (v1.7)

Advanced concepts roughly designed

• RBAC, Reconciliation, Auditing, Reporting





What Works

- Read, create, update, delete of user and accounts
- Integration of Identity Connectors
 - LDAP quite well tested, testing others right now
- Synchronous BPEL processes
- Synchronization
 - Testing it right now





Releases

- Snapshot 1.5: October 2010
 - In fact a pre-release. Some basic provisioning
- Snapshot 1.6: November 2010
 - Basic "manual" provisioning (CRUD)
- Snapshot 1.7: Real Soon Now ™
 - Synchronization, Password Management





Some "Compromises" ...

OpenESBv2 and JAXB problems

- Slowing us down
- Needed to change the deployment a bit





SuperModel Packaging



Some "Compromises" ...

OpenESBv2 and JAXB problems

- Slowing us down
- Needed to change the deployment a bit
- SuperModel packaging
 - May not be entirely wrong
 - In fact, this was quite expected





Some "Compromises" ...

- Repository code is unmaintainable
- Some hardcoded things here and there
 - Trying to keep track of them in Jira





Trunk: Always in a flux ...

- There are always some bugs, bug fixing them quickly (hours)
- It is being stabilized right now
 - The system is in testing now (feature freeze!)
- Real usability expected soon (early 2011)
 - Snapshot 1.7, Snapshot 2.0





Roadmap (2010-2011)



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Roadmap (2011-2012)



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OpenIDM Tomorrow

or The Lessons Learned



Immediate TODO

Repository needs rewrite

- Current repository: Result of a wild mix of misunderstanding and lack of time
- Provisioning needs cleanup
- Maven components need review
 - cleanup package and project names
- Source tree structure documentation!





Design TODO

- Packaging & Deployment
 - ESB, OSGi, OpenESB, ...
- Authentication/Authorization
 - Admin GUI and End User GUI



- Asynchronous things
 - Approvals, async provisioning, ...

Auditing & Reporting




Smoother Development

Thou shalt not break the build!

- svn up; mvn clean install; svn commit
- Document motivation (in the code)
 - Why it was done like that?
- Component maintainers
 - Nobody can know everything, split the load

Using Jira





Need to ...

- Open up the communication
 - IRC? Mailing List?
- Improve documentation
 - I don't want to be the only writer here
- Open up the design process
 - How? Better participation from others
 - Reviews? Comments? ... preferably before it is too late





Need ...

Release early, release often

- Regular and predictable release cycle
- Be more SCRUM-like?
- More (automated) testing





Conclusion



OpenIDM Yesterday

Yesterday

Good idea, good design, some code, something works

Today

- Building up, the system grows, starts to be usable
- ... yet there are some problems

Tomorrow

- Time to improve the code and regain speed
- Time to improve the efficiency of development process





Overall ...

- A lot of work has been done
- It (mostly) works!
- We are going in the right direction
- Just need to do small adjustments
- ... let's rock!





Questions and Answers







Thank You

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EXTRA SLIDES



Data Model



Data Model

Based on XSD schemas

Extensible

- Using both XML type replacement and xsd:any
- Separated to several partitions
 - Common Schema
 - Identity Schema
 - IDM Model Schema

ForgeRock Resource Schema



Data Model Overview



Common Schema



Common concepts

- Object, Extensible Object, Generic Object, Property
- Object changes, property references, ...

Simple and generic

- Not specific to IDM problem domain
- All components can understand the concepts from this schema





Objects and OID

- Object (ObjectType)
 - Everything that we can store and process is an Object
- Objects are uniquely identified by OID
 - OID = Object Identifier
 - Persistent, immutable, non-reassignable
 - Most likely UUID with optional domain suffix





Properties

Object have properties

Properties are usually first-level XML elements

<user oid="007-2345-394728234-398540565"> <name>bond</name> <fullName>James Bond</fullName> <givenName>James</givenName> <familyName>Bond</familyName>

</user>





Properties

Properties are atomic

- They can be added, removed replaced as a whole
- Cannot be modified "inside", only replaced
- Properties are the "finest grain" that the system cares about (atoms)
- The system does not understand (and does not care) about internal structure of a property





Objects and Properties

Properties can be arbitrarily complex

```
<imaginaryObject oid="123456">
  <name>foobar</name>
  <fullName>Foo Bar</fullName>
  <foo:geekName>F00 B4r</foo:geekName>
  <pet:pet species="dog" breed="basset"</pre>
       name="Doggie"/>
  <com:shoppingPreferences>
      <com:tShirt size="XXL" color="#000000"/>
      <com:tie preference="no thanks"/>
  </com:shoppingPreferences>
</imaginaryObject>
```





Identity Schema



IDM-specific concepts

- User, Resource, ResourceObjectShadow, AccountShadow, Entitlement, ...
- Domain data model ("core")
 - Understood by provisioning (partially)
 - Fully understood by IDM Model and all components above

Reusable

Independent of access control model and business logic
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Basic Identity Schema Concepts

(simplified)







IDM Model Schema



- Advanced IDM concepts
 - Roles, Rules, Policies, Security Controls, Labels, ...
 - ... or any other concept that is needed ...
- Business-oriented
 - Business logic (and GUI) is using these concepts
- Theoretically interchangeable
 - But the replacement won't be easy





WORK IN

PROGRESS

Resource Schema



Resource-specific concepts

- Account, Group, nsRole, groupOfUniqeNames, location, department, ... almost anything ...
- Specific to resource instance
 - E.g. two Sun DSEE 6.3.1 servers may have different LDAP schema, therefore different resource schema
- Available at <u>run-time</u> only





Resource Schema Example (idealistic)

<object xsi:type="ldap:InetOrgPersonObjectClass">
 <ldap:dn>uid=bond,o=mi5</ldap:dn>
 <ldap:uid>bond</ldap:uid>
 <ldap:cn>James Bond</ldap:cn>
 <ldap:sn>Bond</ldap:sn>
 <ldap:givenName>James</ldap:givenName>
 <ldap:ou>Agents</ldap:ou>
 <ldap:ou>Shooters</ldap:ou>
</object>





Resource Schema Example (realistic)

<object xsi:type="ds1:AccountObjectClass">
 <ids:uid>12386-238947-349-209348</ids:uid>
 <ids:name>uid=bond,o=mi5</ids:name>
 <ds1:uid>bond</ds1:uid>
 <ds1:uid>bond</ds1:uid>
 <ds1:cn>James Bond</ds1:cn>
 <ds1:sn>Bond</ds1:sn>
 <ds1:givenName>James</ds1:givenName>
</object>

Implementation details of Identity Connectors Framework leak into the schema (ids: namespace above)





Object References

Implement associations between objects

E.g. account <u>belongs to</u> a user

```
<user oid="007-7777-777">
<name>bond</name>
```

```
<accountRef oid="1234-4567"/>
```

</user>

<account oid="1234-4567">
 <name>jbond</name>

```
</account>
```



Composite Objects

Alternative way how to represent

associations

<user oid="007-7777-777"> <name>bond</name> <account oid="1234-4567"> <name>jbond</name> </account> </user>

Similar to "view" in Sun IDM, but cleaner,

Forger unified principle ... and more flexible.



Object References and Composite Objects

- Easy to convert one to the other
- Object references are used in the repository
 - Normal database forms, store object in one place
- Composite objects used in business logic
 - But references are also occasionally used in business logic (for optimizations)





Pure XML

Everything is pure XML and XSD

- No meta-schema or schema-on-top-of-schema
- Property types defined by schema
 - xsd:simpleType, xsd:complexType
- Single/mutli-valued properties defined by schema
 - minOccurs, maxOccurs
- Using XSD annotations to extend XSD when needed

We try to avoid hacks as much as we can





Extensibility

Extending existing object type

Using <extension> element

Creating new object type

- Using GenericObjectType
 - Practical, but slightly inconvenient
- Using XML type replacement
 - Theoretical, problematic





Extending Existing Objects

<extension> element

- All "normal" objects have <extension> element of xsd:any type
 - **Defined in** ExtensibleObjectType supertype
- <extension> may contain any non-standard properties

Ignored by low-level system components

May be used by business logic
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<extension> Example

<user oid="d3ad-m3a4-4758-39488740" version="42">
 </rightarrow constraints of the second se

- <extension>
 - <foo:geekName>F00 B4r</foo:geekName>
 - <org:guild>Societus Geekus Europeus</org:guild>
 - <org:guild>Basset User Group</org:guild>

</extension>

<fullName>Foo Bar</fullName>

- <givenName>Foo</givenName>
- <familyName>Bar</familyName>

</user>





Subsystems



User Interface Subsystem

- End User and Administration interfaces
- Based on JSF2/IceFaces
 - "Web 2.0", RIA, AJAX, ... and similar buzzwords
- Should provide reasonable functionality
 - Smart components to display well-formatted data based on XSD schema
- We expect customization and extension





User Interface Customization

Now: We are open source

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- Just get the sources and tweak them
- Later: Form objects or artifacts to customize the UI without programming
- Ul can be replaced or substantially extended
 - E.g. replace End User interface with portlets
 - UI is built on top of well-defined interfaces



Business Logic Subsystem

- "Empty" by default
- ESB-based extensibility
 - Well-defined interface of IDM Model
- Lot of options to choose from (service engines)
 - BPEL the usual suspect
 - Java (J2EE, POJO) the classic
 - XSLT for simple things





IDM Model Subsystem

- Provides unified façade to User Interface and Business Logic
 - It is a <u>boundary</u> between high-level and low-level part of the system
- Processes policies, Role-based models (RBAC), virtual attributes, …
 - ... whatever that can be reasonably formalized to a





IDM Model Subsystem

Managed Object Types

- Role
- Rules (most likely, but that is still TBD)
- Policy
- ...

Note: This is still work in progress.


Default IDM Model

- The IDM Model that will be shipped with OpenIDM
 - Will influence the User Interface and most deployments
 - Should support 80% of cases with 20% of complexity
- Still TBD, but most probably hybrid RBAC model
 - Roles (hierarchical) combined with rules





Null IDM Model

Does "nothing"

- No roles, no policies, no virtual attributes ... nothing
- Expects that business logic does everything
- Can be used in heavily-customized deployments
 - ... and also for testing!





IDM Model Replacement

- IDM Model can <u>theoretically</u> be replaced
- But such replacement will be difficult
 - User Interface depends on the model
 - Business Logic depends on the model
- Still may be needed for some extreme deployments





Provisioning Subsystem

Integration Logic

- Business logic should not be here
- Communicates with other systems (resources)
 - Protocol adapter, schema converter
- Describe the options, but do not decide
 - List object classes, describe schema, ...
- It is the IDM Model and Business Logic that decides
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Provisioning Subsystem

Managed Object Types

- Resource Object Shadow (and subtypes)
- Resource
- Pluggable and configurable design
 - We need great deal of flexibility there
 - But we want to avoid programming
 - This is targeted at operations staff (admins), not developers





Identity Connectors Framework

- Sun open-source framework
- The architecture is not ideal
 - We will need an adaptation layer on top of it
- The future under Oracle is questionable
- Supports a good set of resources
- We will use it, at least for now

But we will need a long-term solution
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Persistence Subsystem

Provides object repository

- Storing, retrieving and modification of objects
- Atomicity, consistency some details still TBD
- Based on relational database now
 - JPA/Hibernate
- Can support even different stores later
 - Especially LDAP

Possible integration with OpenAM ForgeRock



Open and Dynamic Development

- Completely open development
 - Public task tracking (Jira)
 - Public communication (mailing lists, wiki)
 - Public planning (roadmap, Jira)
- User (customer) participation
 - Customer needs take precedence
 - The roadmap can be adapted to match real needs





Open Discussion



Complications and Open Questions

- IDM Model design
- Workflow persistence
- Human interaction (approvals)
 - ... and long-running business processes
- Asynchronous provisioning
- Replacement for Identity Connectors





Extra Slide: Notes and TODO

TODO

- Describe synchronization and reconciliation
- More about RBAC



